

Timothée Ménage

DevOps & Software Engineer Python

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DevOps Python - Remote

Objectives

I am *independent, serious, passionate, reliable and work under tight deadline.*

I am a DevOps & a Backend Software Engineer. Ready to work in Montpellier or in remote. I have started as a developer in C/C++/Python, spend a long time doing AdminSys on the side ; on this path I discovered the DevOps world. I usually work on stacks like :

- Terraform
- Chef/salt or Kubernetes
- Gitlab or Github (CI/CD)
- Prometheus & Grafana or ELK
- Docker or OCI (paketo)

Currently working with a [Juggling association](#), I'm available 4 days/week. I also participate to a [DevOps solution](#) and we are [OpenSource](#)

Professional experiences

Professional

2017 – **Freelance, Python Developer & DevOps**, Montpellier - Teletravail.

- [Aleia](#)
- [Simplon](#)
- [We Digital Garden](#)
- [Wizards Technologies](#)
- [Sodexo](#)
- [Total Energies](#)

2014 – 2016 **Full Time – Meludia, Python Developer & Admin Sys**, Paris.

- Algorithm leading to midi file then mapped to vst (Python).
- Debian Linux packaging.
- WebBackend for interne use.
- Setup of diverse service.
- Azure cloud management.

2014 **Part Time - The Now Factory An IBM company, Reability Team**, Dublin.

- Bug patching and communication over teams/tools.
- Parse and Process logs to find bugs.
- Shell/Perl script for Red Hat Os.

2013 **Director of the Free Software Laboratory, Epitech**, Paris.

- Organize conferences with several leaders and innovators of the Open Source sector. We host monthly meetups called “Paris.rb” and developed a working relationship with Ruby community.
- Manage teams on all internal projects.
- Manage extern communication

Education

2010 – 2016 **Master at the innovation and IT expertise school, Epitech**, Paris, Master.

studied domains

- IOT - Internet Of Things.
- Genetic Algorithm.
- UX - User Experience.
- System Administration (Linux).
- Network Administration.
- Algorithms and Programming.

Few projects realized over the year :

- EternityII - Genetic Algorithm used in puzzle game.
- IQGame - End study project, Multi-board game on multi smartphone (IOS, Android, Window Phone).
- R-type - Shoot'them'all horizontal scrolling with network.
- Zappy - Game in 2D with IA to play with network.
- Corewar (VM and compiler for a game with IA).
- Babel - Skype software
- Bomberman 3D - Multiplayer with network
- 42Sh - A shell

2010 **Baccalauréat, equivalent to A-Level**, *College Richelieu*, Rueil-Malmaison, major : «STI» (Sciences and Technics of Engineering).

Technology & Framework

Python 2.7 & 3.5	Expert.	FrameWork	Librarie Standard, Django, Flask...
C, C++	Expert.	FrameWork	Librarie Standard Boost, Qt/Gtk/SDL
Shell Script	Bash		
Go			
Ruby			
Linux	Expert.		Debian based.
Terraform	5 Years experience		
Kubernetes	4 Years experience		
Nginx,Apache2,Traefik			
Docker	OCI - docker - paketo		
Prometheus, Grafana			
Gitlab - Github			
Chef - Ansible			
Jenkis			
ELK Stack			

Languages

Francais	Natal language.
English	Fluent

Interests and Community services

Associations	Fuel Sentimental - Juggling Association.
Associations	Manager of the Free Software Laboratory EPITECH.
Associations	Boy-scout's chief and part of «the guides of Europe » team.
Associations	Active member of « Unisson » (an electronic music association) as an event planner and a performer.
Music	Guitare : 10 years of pratice and part of a brand. Performed for several public live performances.
Music	Dj, Mix and Production.